



Adaptive Modular Architectures for Rich Motor Skills

from biology



Research packages

- Human Motor Primitives
- Compliant Systems
- Morphological Computation
- Adaptive Modules
- Learning
- Control Architectures
- Robotic Experimentation

Objectives

- Qualitative jump in robotic motor skills
- Compliant motion and morphological computation
- Learning and adaptation within modules
- Robotic experimentation in real world scenarios

stopooon RobotCub Project

Cognitive Systems, Interaction, Robotics

Information and

Communication

Technologies

March 2010 -

February 2014

Open source outcomes

- Quadruped robot
- Complaint extension to iCub
- Software for learning architectures



The second

Impact

Rich motor skills and compliance will enable robots to blend seamlessly in our society. Robots will help and interact with people in everyday tasks moving naturally and safely.

http://www.amarsi-project.eu

